

ARIZONA QUICK 32 SERIES
2009 General Rules

SECTION 1 - PARTICIPATION REQUIREMENTS

1. Driver must have a MINIMUM of one full year of competition experience in a junior dragster. All drivers will be a minimum of 9 years of age and possess a valid NHRA or IHRA Junior Dragster participant license. The one year of participation must be verified by an Arizona Quick 32 Series director.
2. All drivers' performance and driving abilities will be reviewed during every event. If at any time, during competition, it is determined by any valid Race or Track Official that any participant is jeopardizing anyone's safety, or is not properly qualified to compete, that participant shall be excluded from any further competition at that event and shall face a mandatory review by the Arizona Quick 32 Series directors before being allowed to compete.
3. All junior dragster vehicles will meet all of the current NHRA safety and construction rules and shall be required to pass the hosting tracks technical inspection as well as NHRA weight limits.
4. All drivers and team managers will be required to know the Arizona Quick 32 Series and current NHRA rules and may be required to attend a driver/team meeting or sign a waiver of acknowledgement to that effect.
5. All drivers MUST have a signed release form on file with the Arizona Quick 32 Series and the hosting track.

SECTION 2- RACE PROCEDURES

1. The race format shall be run on a 330' timed track with the 330' point clearly marked. All drivers will be required to know the exact location of the 330' point and will NOT continue to accelerate past the 330' point. Failure to comply with this rule will result in **immediate disqualification** for the event.
2. There will be two qualifying runs prior to the start of eliminations to determine qualifying position. Participants MUST alternate lanes during qualifying attempts.
3. A 5/10s FULL Pro tree will be utilized for all elimination and qualifying attempts
4. Pairing will be determined utilizing a SPORTSMAN LADDER. (i.e. #1 vs. #17, #2 vs. #18, #3 vs. #19, #4 vs. #20, and so on.)
5. A 32 car field will be qualified at all Events unless there are fewer than 28 cars entered, in which case a 16 car field will be ladder for that event. In the case of 28 or more cars, but less than 32, a 32 car ladder will be used with the higher qualified cars receiving the bye run in the first round of eliminations. Ladders for all field sizes are available for inspection at each event.
6. All cars will start in the staging lanes when Quick 32 events are held during regular season Team races where large cars involved or as directed by the host track. Cars may start in/near the water box at other events with the approval of the host Track Race Director.
7. All dial boards or dial times must be attached to the car and must be clearly visible to the tower from the staging lanes. No dials may be changed once the car has left the staging lanes.

8. All cars must fire up immediately when directed to do so by the Track personnel. If the first car fires and the second car fails to fire within 15 seconds of the first car, the second car which has failed to fire will be disqualified and a single run will be made by the car under power.
9. Courtesy Staging will be in effect at all times. Both contestants must activate their pre-stage lights before either entry may advance. Auto start may be used at the discretion of the track.
10. Crew Member is not allowed to touch the car in any manner after the PRE-STAGE bulb is lit in their lane! Driver will be disqualified and shutdown immediately if this infraction occurs.
11. Any protest or question must be voiced PRIOR to Participant staging his/her car. If you take the tree, the run will stand.
12. The participant with the quicker qualifying time/better position on the original ladder will have lane choice during all rounds of eliminations.
13. Cars which can not make the next round of competition and are scheduled to do so MUST send a Team representative to the Quick 32 Race Director and notify that person of the inability of the car in question to continue racing.
14. Points toward year end championship will be awarded to driver only. Points will only be awarded to competitor in good standing with the Arizona Quick 32 Series.

THIS SET OF RULES IS INTENDED AS A GUIDE TO REFLECT THE ARIZONA QUICK 32 SERIES RULES IN GENERAL. If something is not specifically ALLOWED in these rules you are advised to check with the Arizona Quick 32 Series Race Director BEFORE you attempt to race at an Arizona Quick 32 Series event. Regarding all rules pertaining to safety, the host tracks rules will take precedent over the Arizona Quick 32 Series rules under all circumstances.

SECTION 3 – ARIZONA QUICK 32 SERIES POINTS SYSTEM

Points are earned as follows;	Attempt to qualify=	10 points
	Each round entered=	20 points
	Event Win=	20 points

Qualifying Position Points:

#1 = 16 points	#6 = 11 points	#11 = 6 points	#16-32 =1 point
#2 = 15 points	#7 = 10 points	#12 = 5 points	
#3 = 14 points	#8 = 9 points	#13 = 4 points	
#4 = 13 points	#9 = 8 points	#14 = 3 points	
#5 = 12 points	#10 = 7 points	#15 = 2 points	

General Information:

1. To be eligible for Quick 32 year end awards the driver must be a member in good standing with either the NHRA or IHRA Junior Racing programs, or the member track where such competition is being held.
2. The annual membership to the Arizona Quick 32 Series will be \$10.00 per driver
3. The entry fee per driver shall be \$25 per event or as designated by the host track.
4. Failure to qualify will warrant a partial refund minus the applicable tech card fee unless the Arizona Quick 32 Series race was part of a host track promotional package.
5. Failure to qualify will mean NOT making the 32 car entry limit cut off. Mechanical failure or other reasons for not qualifying after submission of an official tech card will not be subject to an entry fee refund for that event.